Amendments To The Claims:

Please amend the claims as shown.

1 – 9 (canceled)

10.   (new) A method of resetting a plurality of connected nodes, comprising:

initiating a reset request at a first node; and

sending a reset request packet from the first node to a second node,

wherein the reset request packet is recognized by the second node as a reset command, and the second node resets itself.

11.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein the reset request packet is sent serially and sequentially to further nodes.

12.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein the nodes are arranged in a ring.

13.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein the reset packet has a register that is decremented on passing through a node.

14.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein when a node receives and recognizes a reset packet, a time delay is started for the packet to be further processed and sent on before resetting is implemented.

15.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein a standard interface is used to initiate the reset re-set packet.

16.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein the method is initiated by a manager request that is converted into a control reset packet.

17.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein the method is initiated by a debug command that is converted into a control reset packet.

18.   (new) The method of resetting a plurality of connected nodes as claimed in claim 10, wherein the node is a node in a computing or telecommunications network and is able receive a reset data packet and to recognize the packet and reset the node and able to forward the reset data packet to other nodes.